



## Change of Base

PROBLEM 46


## Change of Base

In previous "trip" Problems (The Pi Dragon, The Road to e, The Web of Fibonacci), the computing part of the problem consisted of the moves to be made on the coordinate grid.

In this problem, the moves themselves are simple, and are completely defined by Table A. To insure clarity, Table B shows the result of the transformations of Table A all applied to the point (-9, -9).

Transformation number	A	
	Replace X by:	Replace Y by:
		
1	$2X + 3$	$2Y - 5$
2	$-X - 1$	$\left[3Y/2\right]$
3	$2X$	$Y - 2$
4	$\left[X/2\right]$	$\left[Y/3\right]$
5	$3X + 1$	$Y + 3$
6	$\left[3X/2\right]$	$-Y - 2$
7	$X - 3$	$Y + 2$
8	$-\left[X/2\right]$	$\left[-Y/2\right]$

Square brackets denote "greatest integer in."

Transformation number	X	Y
		
	-9	-9
1	-15	-23
2	8	-14
3	-18	-11
4	-5	-3
5	-26	-6
6	-14	7
7	-12	-7
8	5	4

B

POPULAR COMPUTING is published monthly at Box 272, Calabasas, California 91302. Subscription rate in the United States is \$15 per year, or \$12 if remittance accompanies the order. For all foreign subscriptions, add \$5 per year. Multiple subscriptions to the same address, add \$5 each; thus, 3 copies per month is \$25 per year, U.S. delivery. Back issues \$1.50 each. Subscriptions may begin with any issue. Subscriptions for qualified undergraduate students half price. Copyright 1974 by POPULAR COMPUTING.

Publisher: Fred Gruenberger  
Editor: Audrey Gruenberger  
Associate editor: David Babcock

Contributing editors: Richard Andree  
Paul Armer  
Daniel D. McCracken  
William C. McGee

Advertising manager: Ken W. Sims  
Art director: John G. Scott

Reproduction by any means is prohibited by law and is unfair to other subscribers.



Table C (page 4) is a table of factorials, in base 9 notation. The circled numbers are the low order, non-zero digits. The sequence of those digits dictates the moves for this trip. That is, we are to apply transformations 1, 2, 6, 6, 3, and so on, to X and Y coordinates, starting at the origin. Thus we have:

Transformation number	X	Y	
	0	0	START
1	3	-5	
2	-4	-8	
6	-6	6	
6	-9	-8	
3	-18	-10	
8	9	5	
2	-10	7	
7	-13	9	
7	-16	11	

The first ten moves of the trip are shown graphically on the cover. The Problem is this: Where is the 200th point?

The real problem, then, is the calculation of the low order non-zero digits of the factorials in base 9. Table C shows the first 20 of these. Table D shows the digits from 101 through 200. The digits from 21 through 100 are to be calculated, and all 200 digits used to dictate the transformations for the trip.

**D** Low order non-zero digits of the factorials, base 9; digits for positions for 101! through 200!

43367 45663 47833 66637 15336 33685 76632 24336 74588 73361  
72775 66325 48873 36172 22433 67451 12663 82733 68576 63336





# A Merging Problem

PROBLEM 47

Given four blocks of storage as follows:

- Ten words addressed at A through A+9.
- Ten words addressed at B through B+9.
- Ten words addressed at C through C+9.
- Thirty words addressed at D through D+29.

Blocks A, B, and C contain numbers which are in ascending order within each block; there are no duplicates among these 30 numbers. We want to merge the 30 numbers into block D. (It would be feasible to simply move all 30 numbers into block D and then sort block D, but this would be inefficient.)

This is to be a subroutine. The main routine has already verified that blocks A, B, and C are as stated, so the subroutine need not edit the data.

- A) Draw a flowchart of the logic involved.
- B) Outline a procedure to test a debugged program that follows the logic of that flowchart.

There is shown below a set of sample data, to insure that the situation is clear, but of course the logic must apply to any data that fits the given conditions.

13	14	15	28	35	57	128	350	600	1000
A	A+1	A+2	A+3	A+4	A+5	A+6	A+7	A+8	A+9

1	16	50	51	52	300	400	500	991	999
B	B+1	B+2	B+3	B+4	B+5	B+6	B+7	B+8	B+9

10	12	20	40	60	80	81	82	83	1001
C	C+1	C+2	C+3	C+4	C+5	C+6	C+7	C+8	C+9

## Roots to Order

In the study of numerical methods, it is expedient to have equations at hand for which various algorithms for finding roots may be applied. What is wanted are polynomials of not too high degree, with integral coefficients that are fairly small, and having irrational roots. For pedagogical reasons, the roots should be easy to predict by the instructor.

Consider the possibilities:

1. Use quadratics; the roots can be checked by formula. The roots can also be found by formula, and a student may properly wonder what we're doing. The degree is too small.

2. Fabricate an equation by building up linear factors, such as:

$$(x - 3)(x + 7/2)(x - 5) = 0.$$

Such an equation will either have rational roots, or, if it has irrational roots, then its coefficients will also be irrational.

3. Combine the first two methods, as in:

$$(x^2 + 4x - 7)(x - 3) = 0$$

where the left factor has zeros at  $(-2 \pm \sqrt{11})$ . But the third root, again, is rational, which spoils the problem.

4. Use stock equations for which the roots have been calculated, such as Wallis' equation:

$$x^3 - 2x - 5 = 0$$

for which the real root is known to some 2000 digits.

5. Make up an equation with known rational roots and then translate it vertically so that the roots become irrational. For example, the equation:

$$x^3 - 5x^2 - 29x + 105 = 0$$

has roots at 3, -5, and 7. Thus, the equation

$$x^3 - 5x^2 - 29x + 104 = 0$$



has roots that are near 3, -5, and 7 and are irrational. (The smallest root is 2.9689.)

6. Work the problem backwards. Cardan's formulas solve the cubic analytically, so we can work from the inside out. The critical part of the formulas calls for the value of:

$$R = \sqrt[3]{\frac{q^2}{4} + \frac{p^3}{27}}$$

so we can pick values of p and q to make that term rational. For example, if q is 6 and p is 9, the radical has the value 6. Then, for

$$A = (-q/2) + R$$

$$B = (-q/2) - R$$

a root of the cubic  $x^3 + px + q = 0$  is:

$$\sqrt[3]{A} + \sqrt[3]{B}$$

For the example given, we have:

$$\sqrt[3]{3} + \sqrt[3]{-9}$$

which can be readily calculated from a table of cube roots:

$$-.6378342527444957322$$

for the equation  $x^3 + 9x + 6 = 0$ .

The equation can be translated by replacing x by x + k. For example, if x-3 replaces x, we have:

$$x^3 - 9x^2 + 36x - 48 = 0$$

for which the roots are 3 greater than the original, or

$$x = 2.362165747255504.$$

# Gauss's Lattice Problem

PROBLEM 48

This problem is expounded in a booklet, "Lattice Points in a Circle; Experiments and Conjecture," by M. E. Rose, Computing and Mathematics Curriculum Project, University of Denver, Department of Mathematics, Denver, Colorado 80210.

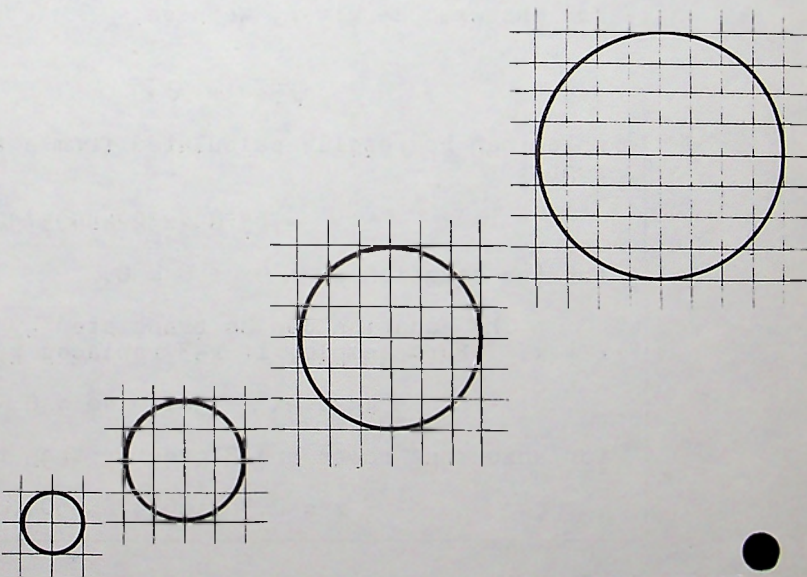
The problem is this: how many points of a lattice are in or on a circle of radius  $R$  centered at the origin? The Figures show the cases for  $R = 1, 2, 3$ , and  $4$ , for which the count of points in or on each circle is  $5, 13, 29$ , and  $49$  respectively. It was a conjecture of Gauss' that it is not possible to write a formula for the number of points,  $Q$ , as a function of  $R$ . For a given  $R$ , the number  $Q$  can be counted by finding all values of  $X$  and  $Y$  that satisfy

$$X^2 + Y^2 \leq R^2 \quad (1)$$

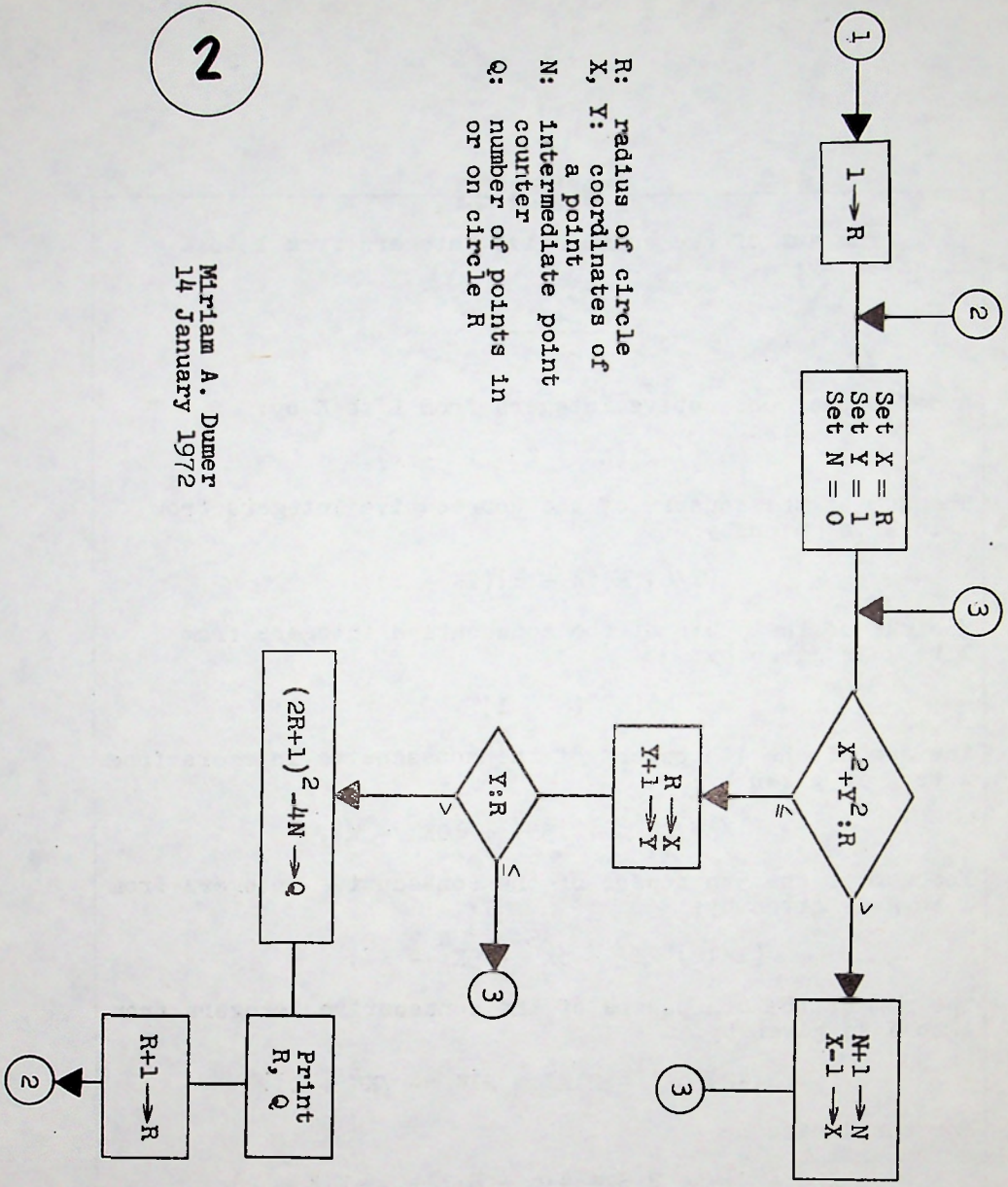
Clearly, a direct evaluation of (1) would be inefficient, since it does not capitalize on the symmetry of the problem. Nevertheless, the flowchart (2) shows a straightforward approach to the problem.

Much greater computational efficiencies can be obtained by observing (as Rose's paper does) that the decision involved in (1) is trivial for most of the points within the circle. The points for which computation is needed are those lying close to the circle. By using this idea and other shortcuts, Richard Sandin calculated (1/14/72) the results shown in the following table:

R	Q
10	317
20	1257
30	2821
40	5025
50	7845
100	31417
200	125629
300	282697
400	502625
500	785349
600	1130913
700	1539297
800	2010573
900	2544569
1000	3141549







R: radius of circle  
X, Y: coordinates of  
a point  
N: intermediate point  
counter  
Q: number of points in  
or on circle R

2

Miriam A. Dumer  
14 January 1972

A possible solution to the lattice problem of Gauss.

## Formulas

The sum of the consecutive integers from 1 to K is given by:

$$\frac{K(K + 1)}{2}$$

and for the consecutive integers from L to K by:

$$(1/2)(K^2 + K - L^2 - L).$$

The sum of the squares of the consecutive integers from 1 to K is given by:

$$(1/6)(K)(K + 1)(2K + 1).$$

The sum of the cubes of the consecutive integers from 1 to k is given by:

$$(1/4)(K^2)(K + 1)^2.$$

The sum of the 4th powers of the consecutive integers from 1 to K is given by:

$$(1/30)(6K^5 + 15K^4 + 10K^3 - K).$$

The sum of the 5th powers of the consecutive integers from 1 to K is given by:

$$(1/12)(2K^6 + 6K^5 + 5K^4 - K^2)$$

The sum of the 6th powers of the consecutive integers from 1 to K is given by:

$$(1/42)(6K^7 + 21K^6 + 21K^5 - 7K^3 + K).$$

For the series

$$1 \cdot 3 + 2 \cdot 4 + 3 \cdot 5 + 4 \cdot 6 + 5 \cdot 7 + \dots + K(K + 2)$$

the sum is given by:

$$(1/6)(2K^3 + 9K^2 + 7K).$$



CANDY  
EVERY  
MISTY  
HEAVY  
GREAT  
EDICT  
NIGHT  
FAULT  
JAUNT  
PRINT  
EVENT  
INPUT  
ITEMS  
DROSS  
SUGAR  
RADAR  
LIVER  
OTTER  
RULER  
BAKER  
ADDER  
QUEEN  
CREAM  
LOYAL  
FINAL  
STEEL  
STALL  
BREAK  
DRINK  
ROUGH  
YOUNG  
WRONG  
BRING  
DUNCE  
PRIDE  
KNIFE  
UNCLE  
GRIME  
DRONE  
WHOSE  
FALSE  
WRITE  
ELITE  
ABOVE  
MOVED  
TRIED  
GRAND  
BROOD  
UMBRA  
ZEBRA

## A Way to Sort

PROBLEM 49

The 50 words on the left are in alphabetic order. The ordering is not the customary one: the major sort is on the last letter, in descending order; the intermediate sort is on the second last letter, in ascending order; the minor sort is on the third last letter, in descending order.

(A) Write a program to accept any number of 5-letter words and output them with the same sorting scheme.

(B) The same scheme has been applied to the 25 words on the right. Modify your program from (A) to accept any number of words of any length greater than two letters and output them resorted the same way.

SATISFY  
CAT  
BROUGHT  
ADAMANT  
OUTPUT  
ICICLES  
DELIVER  
CLOISTER  
WONDER  
TOBACCO  
STUDIO  
FORTRAN  
DECISION  
NATION  
ALGORITHM  
MUSEUM  
PRINCIPAL  
ASTONISH  
STRING  
SHERIFF  
TIDE  
STORAGE  
STRIVE  
TOLD  
BASIC

# Sequences of Triangles

PROBLEM 38 SOLUTION

Starting with an equilateral triangle with unit area, a sequence of equilateral triangles is formed in which the area of one is the altitude of the previous one. The problem was to find the altitude of the 100th such triangle.

Several readers pointed out that the sequence converges, so that

$$A_{n+1} = \sqrt{3} \sqrt{A_n}$$

from which it can be deduced that

$$A_{\infty} = \sqrt{3}.$$

But that wasn't the problem; the problem was to find  $A_{100}$ . Associate Editor David Babcock calculated:

$$A_{100} = 1.7320508075688772935274463415051218$$

which agrees with the square root of 3 (see PC3-6) to 31 significant digits.

## ? FRUSTRATED

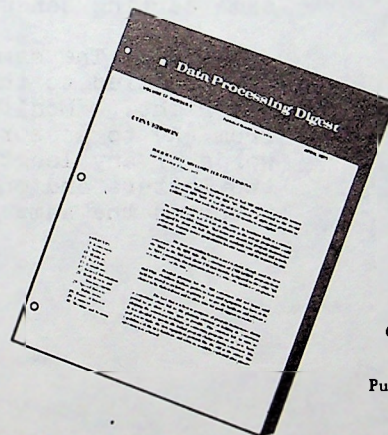
TRYING TO FIND GOOD COMPUTER LITERATURE...

...AND THE TIME TO READ IT?

Hire full-time research for just \$4.25 a month! Here's what you get:

1. a staff of computer pros continuously monitoring the computer literature
2. a technical library source of 59 computer publications and 123 trade/management publications
3. news of conferences, meetings, seminars
4. reviews of new books
5. original reports about problems faced and solved, but not yet reported in the literature

...presented in report form each month. Write for information about DATA PROCESSING DIGEST. Or send \$4.25 for our current issue and apply to your continuing subscription (12 issues, \$51).



Abstracts  
Digests  
Resources  
News Items  
Calendar  
Reviews  
Original Reports  
Yearly Index  
Published Each Month  
Since 1955

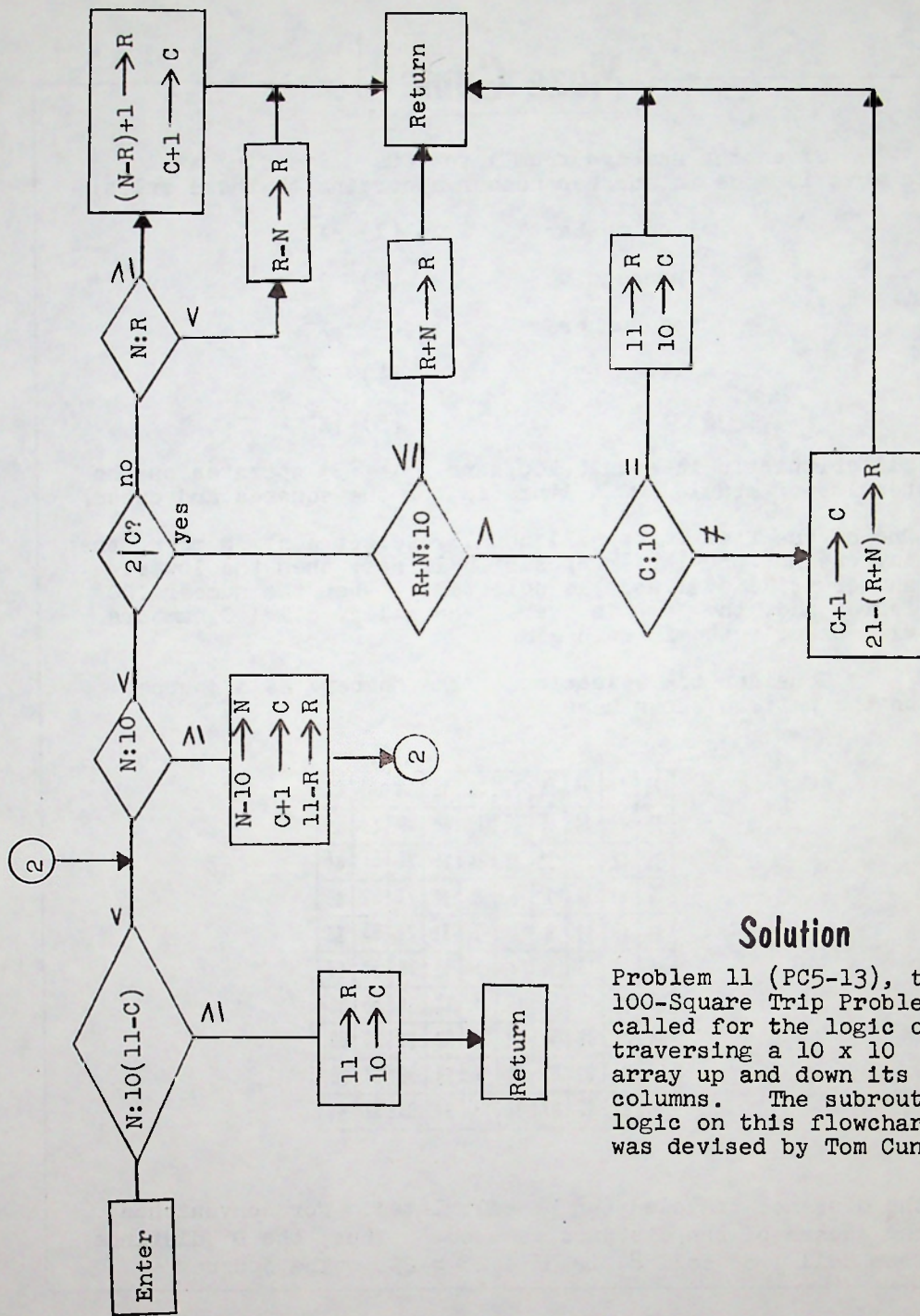
Data Processing Digest, Inc. 

6820 LA TIJERA BOULEVARD, LOS ANGELES, CALIFORNIA 90045 / PHONE (213) 778-4334

Name \_\_\_\_\_  
Dept. \_\_\_\_\_  
Company \_\_\_\_\_  
Address \_\_\_\_\_  
City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

PC





## Solution

Problem 11 (PC5-13), the 100-Square Trip Problem, called for the logic of traversing a 10 x 10 array up and down its columns. The subroutine logic on this flowchart was devised by Tom Cundey.

THE

## Maze Game

PROBLEM 50

Given the numbers from 1 to 100. Starting at 1, a move is made to another number according to these rules:

- From number X (1)  $x^2$   
 proceed to (2)  $2^X$   
 the number (3)  $x^3$   
 given by: (4)  $3^X$   
 (5)  $|x^2 - x^3|$

[all arithmetic is modulo 100, and rule (5) operates on the results of modulo 100 arithmetic for the squares and cubes]

One of the five rules will usually select a new number; that is, one not previously chosen. If not, then the lowest number still available is selected. When the number 100 is reached, the game is over. Normally, all 100 numbers will be selected in each game.

Consider the selection of the numbers as a journey on the pattern shown here:

73	74	75	76	77	78	79	80	81	82
72	43	44	45	46	47	48	49	50	83
71	42	21	22	23	24	25	26	51	84
70	41	20	7	8	9	10	27	52	85
69	40	19	6	1	2	11	28	53	86
68	39	18	5	4	3	12	29	54	87
67	38	17	16	15	14	13	30	55	88
66	37	36	35	34	33	32	31	56	89
65	64	63	62	61	60	59	58	57	90
100	99	98	97	96	95	94	93	92	91

the distance traveled can be calculated. For convenience, the square of the distance is used. Thus, the  $D^2$  distance from cell 1 to cell 84 is  $5^2 + 2^2 = 29$ . The journey



begins at 00, so the first leg, to cell 1, has a  $D^2$  distance of 50 to start.

The Problem is, what ordering (following the move rules) will produce (A) the longest journey, or (B) the shortest journey? Present records are 2711 for A and 1803 for B. The shortest known journey begins as follows:

1	arbitrary
2	only possible move
8	$x^3$
12	$x^3$
96	$2^x$
20	$ x^3 - x^2 $
76	$2^x$
36	$2^x$
40	difference between powers
3	by rule (6)--by default
27	$x^3$
54	difference
64	$x^3$
44	$x^3$
16	$2^x$
21	$3^x$
52	$2^x$

### Solution

Problem 37 (PC12-1), the Sine Excursion trip, called for a 600-leg journey in which the lengths of each leg were given by the decimal expansion of sine 1, and the turns were uniformly one radian clockwise.

Thomas R. Parkin, Control Data Corporation, furnishes these results:

$X = 32.9678624079$   
 $Y = -70.4643240552$

## N-Series

Log 14	1.1461280356782380259259551533171292202517622777860 7394781406241484536162917650367555303877996567475
Ln 14	2.6390573296152586145225848649013562977125848639421 1644258007015943097348472176398339352182558429021
$\sqrt{14}$	3.7416573867739413855837487323165493017560198077787 2694630374546732003515630693902797680989519437958
$\sqrt[3]{14}$	2.4101422641752299861283696676032728953545812899808 6765416413971041329172692259383382261151622681347
$\sqrt[5]{14}$	1.6952182030724354815493435846077671152943805646840 9159309961635805458323609080817744158900325371200
$\sqrt[7]{14}$	1.4579162495762835306913112711226069343069267644713 5425221119466449337925197185565657078460176015252
$\sqrt[10]{14}$	1.3020054543174677044972493030774256303230288915111 9353976271848273757377570985099148867873589479168
$\sqrt[100]{14}$	1.0267418881337292354684536395104159442321062634164 5761923285260174114929108109109452348441436523084
$e^{14}$	1202604.2841647767777492367707678594494124865433761 0224031329063319746294708334267090364192964
$\pi^{14}$	9122171.1817543531702043751107628162745027008832977 6225299376838730974276362377795198630083460
$\tan^{-1} 14$	1.4994888620096062927989507017866583810752847684575 1083167427983202436565297817683027845302688071088
$14^{100}$	410018608884993288052964165246709725458010675237920 273221971263567489261466026483061479032219018658198 1413953765376